

# Campus Kids

## Four-Week Session I and II

### **CAMPUS KIDS — SESSION I OR II (AGE 6)**

Friendly Froglets program will allow our little ones the opportunity to play constructively, learn the importance of socialization, sharing and cooperation and allow them to adjust to new environments and become more independent. Campers will follow a daily schedule which will enable them to be active and to enjoy the same great fun as the older campers, but at a more relaxed pace.

### **CAMPUS KIDS — SESSION I OR II (AGES 7-13)**

Camp College offers your child an enriching alternative to the traditional summer day camp. Campers combine study in a variety of stimulating subject areas that emphasize intellectual growth and skills development with the fun of recreational activities. Participants choose up to six different "courses" and most courses meet 55 minutes daily for all four weeks of each session.

### **WHO IS ELIGIBLE?**

All children ages 6-13 on September 30, 2017 are eligible. For one week programs up to age 16, refer to pages 19-36.

### **WHEN IS IT?**

**Session I: June 26-July 21**  
(FOUR weeks; four or five days per week) Monday-Thursday or Monday to Friday.

**Session II: July 24-Aug 18**  
(FOUR weeks; four or five days per week) Monday-Thursday or Monday to Friday.

### **FRIDAY FUN DAYS**

The perfect way for campers to end the week. **Friday Fun Days** are available **ONLY** for those campers who have chosen the Monday-Friday option. See class information on page 18 for Campus Kids.

### **EARLY BIRD BEFORE-CAMP...SUPERVISED ACTIVITIES FROM 7:15-8AM!**

For those who must drop children off prior to 8am, we offer an Early Bird Before-Camp. Children enrolled in this optional program may be dropped off as early as 7:15am. Experienced camp staff will supervise early arrivals. **Daily registrations not permitted.** To register, use the application form on page 53. **NOTE:** Children not enrolled in the Early Bird Before-Camp program may be dropped off as early as 8am.

### **AFTER-CAMP**

**Although classes run from 8:30am to 4pm each day, campers may be picked up as late as 6pm.** Children enrolled in this optional program may remain on campus after 4pm. They will join Camp College After-Camp supervised activities, including optional recreational swimming. **Daily registrations not permitted.** See page 52 for details.

**A \$25 fee, every 15 minutes will be charged for children who arrive earlier than 7:15am or remain on campus after 6pm.**

### **WHEN DO I REGISTER?**

Registration begins January 23. Register early and avoid the disappointment of filled classes.

### **• HOW DO I REGISTER?**

Mail the appropriate registration form in this brochure, all forms from pages 49-51, and current immunization record **with your full payment**, to the address indicated. Make checks payable to MCCC. (Please complete a separate form and check for each child and include the child's name.) **Faxed forms are not accepted.**

**...OR COME IN PERSON** to the Conference Center at the West Windsor Campus, from 9:30am-6pm, Monday through Thursday, and Friday until 4pm. The office is open most Saturdays, 10am-2pm. Call us at (609) 570-3311 for more information.

### **WHAT IS THE COST?**

**Session I M-Th \$933**

**Session II M-Th \$995**

**Session I M-F \$1213**

**Session II M-F \$1275**

**If you register two or more children in a family, save 5% on the second child and any additional children.**

The tuition fee includes all camp activities and materials unless noted otherwise in individual course descriptions.

**Payment in full is due at time of registration. Deadline is two weeks prior to the camp start date. Avoid the \$20 late fee...Register Early! There are additional charges for the Before and After-Camp care programs.**

Campers may bring their own lunches or purchase meals and beverages at the College cafeteria.

### **WHAT IS THE REFUND POLICY?**

A \$100 processing fee will be imposed for withdrawal in the Campus Kids four-week program. A one-time \$10 non-refundable continuing studies summer registration fee will be applied to all students.

Refunds will be granted **only** when **written notice** of a camper's withdrawal is received **no later than ten business days before the start of each camp session. NO REFUNDS THEREAFTER.** Telephone withdrawals will not be accepted.



# Campus Kids Course Descriptions

Unless otherwise noted, course descriptions are for either age group (7-9) or (10-13)

## What activities will be offered?

- Campers choose six different age-appropriate courses per session.
- **Parents should review child's choices, especially to ensure classes are not duplicated in Session I and II. There is a \$20 fee for each requested schedule change.**
- Most courses meet for one 55-minute period daily during each camp session.
- The registration form for your child's age and session lists the courses available to your camper.
- **All classes must be selected from one age group list. Classes from both age groups may not be combined.**
- **NOTE:** We will make every effort to schedule you according to your first choices. We will use alternatives only if others are full or cancelled. The college reserves the right to cancel courses with insufficient enrollment and to limit class size. **Limited space available.**

## ADVANCED ARCHERY (AGES 10-13)

*(Pre-Req: Beginner Archery)*  
Draw, Aim, Anchor, Fire! This class helps you refine your hand-eye coordination, form and technique. Learn advanced skills to be sure you hit the target every time.

## ADVANCED JUGGLING (AGES 10-13)

*Prerequisite: Juggling for Beginners or equivalent skills.*  
Practice, practice, practice! If you've already taken a juggling class and are ready to move up a level, try Advanced Juggling! Learn 3 ball tricks, juggling 4 balls, rings, clubs, and passing tricks. *Show off your skills in our Camp College Grand Finale!*



**IMPORTANT:** Optional Before Camp and After-Camp programs provide supervised activities from 7:15-8am and from 4-6pm. For the convenience of working parents, children who arrive on campus either before 8am or remain after 4pm must participate in Before and After-Camp supervised activities. For further information or to register, see page 52 and application on page 53 or call (609) 570-3311.

## ACRYLIC ADVENTURE (AGES 10-13)

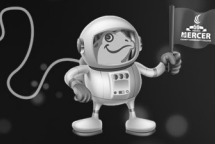
Paint like the pros! Campers will discover the basics of acrylic painting techniques and color mixing. As a class we will explore many different styles and genres such as abstraction, still-lives and portraiture. Have fun with the limitless styles and colors of acrylic paints! (*1<sup>st</sup> session*)



Registration will not be processed without a completed medical form, Camper Code of Conduct, and current immunization record. See pages 49-50



## Look for the New Class Symbol



### AMAZING ADVENTURES WITH MAGIC TREE HOUSE (AGES 7-9)

*Camper must be able to read.* Join Jack and Annie as they travel around the world and experience places and times of the past. Enjoy some of your favorite books and help us make them come alive through crafts, creative writing activities, and games. What could be better than a summer full of adventure? (2<sup>nd</sup> session)

### AMERICAN GIRL™ FAVORITES (AGES 7-9)

Come and be part of your favorite American Girl™ characters. Enjoy birthday parties, plays, summer fun and more. Girls will be girls, so we'll watch their movies, play games, and create crafts that capture the spirit of an American Girl. (1<sup>st</sup> session)

### ANIMAL ART (AGES 7-9)

Create art inspired by animals with drawing, painting, sculptures, and even recycled materials. Learn how to make habitat jar drawings, totem poles, bird cage sculptures, jellyfish watercolor paintings, soda bottle piggy bank sculptures, crazy animal books and more. (1<sup>st</sup> session)

### AROUND THE CAMPFIRE (AGES 7-9)

Come get cozy around our "campfire". Once the campfire crackles, we have lots to keep you moving. Enjoy adventures and develop your safety and outdoor skills. Learn about creatures that love the darkness of the night. And of course, what is a campfire without s'mores and silly spooky stories? Nothing too scary, but lots of fun. (2<sup>nd</sup> session)

Check out our Fun Friday coordinating programs on page 18 for M-F option only.

### AROUND THE WORLD (AGES 7-9)

All aboard the *Magic Carpet* ride! Create a tote bag, visor, passport and more while visiting Mexico, Japan, Paris, Russia, Africa, Spain, Netherlands, Greece, Egypt, England and the United States. Have fun learning and creating crafts from all over the world.

### ARTISTIC IMPRESSIONS (AGES 10-13)

Create a unique imitation of famous artists using your own style. Using watercolors, acrylics, oil pastels, clay, copper, paint on glass, string art bubbles and splatter paint. Campers will recreate art from famous artists like Van Gogh, Red Grooms, DiVinci, Pollock and more. (1<sup>st</sup> session)

### A STITCH IN TIME (AGES 7-9)

Sewing is a skill that will be used for a lifetime. Join us in learning how to use a basic pattern and learn basic sewing stitches. Once you conquer those, you will be able to use your skills in creative areas other than just garment sewing. Home décor, crafts and accessories can all be made with fabric, needle and thread and be "sew" much fun! (1<sup>st</sup> session)

### BANDANA BOUTIQUE (AGES 9-13)

Do you like to sew or would you like to learn? Create halter tops, skirts, bags, headbands and more using bandanas. Learn to sew by hand and then decorate your accessories and garments. Keep your creations for yourself or share them with friends and family.

### BASIC ART (AGES 7-9)

Have fun learning how to draw by changing 2-D basic shapes into 3-D forms and learn basic color techniques using crayons, pastels and watercolor paint.

### BEACH SPORTS (AGES 7-13)

We've combined some popular outdoor activities that everyone seems to enjoy. Join in some friendly competition and play traditional games. In beach volleyball: develop skills for bumping, setting, spiking, and passing. Pass, toss and juggle your way to summer fun with hackie sack. Learn various freestyle throws with frisbee. You supply the sunscreen and shades and we'll supply the fun!

### BEAD IT! (AGES 10-13)

Do you love jewelry? Have fun learning to design your very own earrings, bracelets, rings and necklaces. Using wire, polymer clay, beads and other materials, create unique pieces of art for you, your friends and family.

### BEAT THE HEAT BOARD GAMES (AGES 7-13)

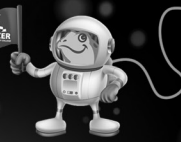
Learn a variety of exciting board games that can be played individually or in small-to large-sized groups. Next time you feel a little bored with nothing to do, gather a few friends and let the games begin!

### BEGINNER ARCHERY (AGES 10-13)

Ready, Aim, Fire! Archery is a fun way to exercise your mind as well as your body. In this class you will learn basic technique to develop good form and coordination.

### BODY SENSE (AGES 7-13)

Your nose knows! If you love perfumes and scents, this is the class for you. Create your own scents by using herbs like lavender, spearmint, peppermint and rose petals. Using essential oils like cedarwood, vanilla, sandalwood and citrus, to design and create your very own perfumes, organic soap, foot scrub, facial cream and more.



### **BROADWAY LOVE (AGES 7-9)**

If you love theater, this class is for you! Explore some of the most loved shows both present and past. Sing along with your favorite songs and act out your favorite scenes, but even better yet—create your own show for our *Camp College Grand Finale*.

### **BUILDING UP BOOT CAMP (AGES 10-13)**

Welcome to Campus Kids "kid-friendly" boot camp! We'll be getting into tip-top shape by improving our flexibility, coordination and strength using push-ups, jump training, stretching and weight training to reach our goals! Everyone should come ready to get focused on getting fit! So lace up your sneakers and join us for some fun and exciting fitness workouts!

### **CAMP BOUTIQUE (AGES 10-13)**

Calling all fashionistas! We know beauty is skin deep but all girls like a little glam! Let's have fun designing your own clothing, learning neat hair tricks, becoming a make-up artist and practice the skill of nail art. We will also learn about skin care and make homemade lip balms and face scrubs. (2<sup>nd</sup> session)

### **CAMP 'ZINE (AGES 10-13)**

Hot off the presses, it's *Camp 'Zine*! Whether you like entertainment, sports or news publications there's a place for you at the camp paper. Pick your favorite genre or try out a few; then get out there and investigate! We'll write, type, edit, and format our own creative and investigative stories plus edit a few submissions from other Campus Kids classes. Finally, see your work in print in our camp wide distribution of the *'Zine*.

### **CARD GAME CRAZE (AGES 7-13)**

Do you like playing card games? Then this is the class for you. We will play games like *Go Fish*, *Old Maid*, *Concentration*, *Solitaire*, *War*, *Spit* and more. For those who prefer a little more of a challenge learn how to play more complex games like *Rummy*, *Egyptian Ratscrew*, *President* and more! We will even learn different ways of shuffling and dealing cards! Come on down and be a Card Game Master! (2<sup>nd</sup> session)

### **CARTOONING (AGES 7-9)**

Come doodle with us! Enjoy the excitement of creating your own cartoon classics. If you love to draw, this class is for you! Learn various line techniques to create your favorite Disney™ characters and other cartoon characters.

### **CHALLENGE ACCEPTED (AGES 10-13)**

Are you ready to put your skills to the test? Together with your team, you will solve puzzles, complete obstacle courses and conquer competitions to reach your goal. If you feel you are up for the challenge, this is the class for you! (1<sup>st</sup> session)

### **CHEERLEADING (AGES 7-13)**

Come one, come all! We've got spirit and we're here to cheer it! Learn the basics of cheerleading and cheer-dance in this fabulous class! Get ready to stretch your muscles and voices to the C-H-E-E-R extreme!

### **CLAY-TASTIC (AGES 7-9)**

Create colorful clay creations using every kind of clay we can find. Learn and use three different basic clay types: oil based, dough and polymer modeling clay. If you can imagine it, we'll create it in this fun and "clay-ful" class.

### **CLAY AND SCULPTURE (AGES 10-13)**

Students will explore and experiment with a variety of different art materials and techniques to create three-dimensional artwork. Using paper, clay, papier-mâché and plaster craft to make sculpture projects ranging from masks to trivets, maracas and more.

### **COLONIAL CAPERS (AGES 7-9)**

Discover how it was to live in Colonial America through story-telling and hands-on activities. Campers will plant tomato seeds and flowers to plant in their own backyard. Campers will stitch/glue felt handmade animals, shawl hats, loom weaving, pin cushions, sachets, turkey piñata, burlap ornaments, and many other creative crafts.

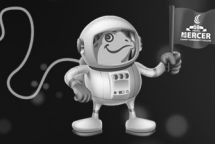
### **COMIC BOOK CREATIONS (AGES 10-13)**

Create your very own comic book with detailed illustrations. Learn how to pencil, ink and color your own comic book panel, draw original comic book characters, and learn the basics of drawing people and animals.

### **COMPUTER FUN (AGES 7-9)**

Do you enjoy playing pinball, checkers and minesweeper on the computer? Then this is the class for you! Learn in a safe environment how to play a wide variety of cool, exciting and simple games. We will have fun increasing your scores and improving your math skills. (1<sup>st</sup> session)





### COUNT YOUR STITCHES (AGES 7-9)

Use a needle, yarn, and plastic canvas to create a beautiful treasure box, magnets, game boards and more. Once you learn the basics, take portable craft projects wherever you go. Count your stitches instead of minutes!

### CREATIVE CHOREOGRAPHY (AGES 10-13)

Make music come to life with dance routines choreographed by YOU!! Choose a favorite song and let your creative dance juices flow!! This one-of-a-kind routine will be performed in our *Camp College Grand Finale!*

### DANCE, DANCE, DANCE! (AGES 7-13)

*Dancing with the Stars, So You Think You Can Dance, America's Best Dance Crew.* If you want a class that will teach you how to move to the rhythm of the latest songs, Campus Kids has the class for you! Learn a number of techniques and styles and combine them into an awesome routine to be performed at our *Grand Finale.*

### DIG IT! (AGES 7-9)

Ever dream of being an archeologist? Discovering artifacts and dinosaur remains? In this class you'll be digging up loads of fun as you explore model dig sites and reconstruct your dino findings.

### DRAWING DISNEY™ (AGES 10-13)

Be part of the magical world of Disney™. Learn to create your favorite characters and bring them to life. Channel your inner Disney imagination by sketching your favorite characters. Hi-ho, hi-ho----it's off to camp we go.

### EVERYTHING DISNEY™ (AGES 7-9)

Be part of the magical world of Disney™. Campers will enjoy designing and creating "Everything Disney." Tote bags, visors, picture frames and more of all your favorite characters from *Frozen™*, *Beauty and the Beast™*, *Peter Pan™* and more.

### FLAG FOOTBALL (AGES 7-13)

Block, pass, catch, kick and score your way to some summer fun. Take your shot at each position to gear up for the final week of Camp College Super Bowl festivities. Whether you've played before or you are just beginning, our scrimmage games will become a favorite.

### FLYING OBJECTS: Rockets and Gliders (AGES 10-13)

Let's blast off!! Learn the basic principles of rocketry and modeling of airplanes. Have fun building and launching working rockets and glider airplanes. Keep your eyes on the sky! Campers will explore the basic concepts behind flight while building, and decorate at least 2 rockets. Depending on the weather, we will launch each rocket at least once. We will also work on at least 1 or 2 gliders and learn how to make paper airplanes.

### FRISBEE FUN-TASTIC! (AGES 9-13)

Whether you are indoors, outdoors or with a pet, Frisbee has an unlimited potential to create a fun-filled atmosphere. Increase your eye-hand coordination; build your confidence and endurance. Have some fun with games like *Flutter Guts, Hot Box, Keepings Off, Disc Soccer*, just to name a few.

### FUN WITH MATH (AGES 7-9)

Join us as we play games like *Math Bingo, Multiplication Connect 4, Around the World, and Chasing Numbers.* Improve your basic math skills like counting money, telling time, addition, subtraction, multiplication, division, and fractions.

### 📍 GEOCACHING ADVENTURES (AGES 7-9)

Use the latest technology in GPS Mapping to go on an adventure! Use clues to find hidden objects and prizes around campus. Learn about how people traveled around the world using maps and a compass before the Global Positioning System (GPS) was invented! (*2<sup>nd</sup> session*)

### GIRLS' CLUB (AGES 10-13)

Calling all girls! This club is just for you! Participate in many girlie activities including friendship quizzes, nail art, sleepless sleepovers, crafts, jewelry making, and much more. Enjoy giggles and plenty of laughter. Isn't it fabulous being a girl? (*1st session*)

### HERO'S JOURNEY (AGES 10-13)

Behind every story is a "hero's journey." Explore the fantasy worlds of some of the most loved series in literature: Harry Potter, Bilbo Baggins, Aang, Percy Jackson and more. Join your favorite characters and journey your way through battles, labyrinths, monsters, and beasts. Campers will read, watch, research and make crafts about different heroes in popular culture. (*2<sup>nd</sup> session*)



### **HIP HOP (AGES 7-13)**

Enjoy hip hop dancing and listening to hip hop music? This class has both! Learn a wide range of styles notably breaking, popping, locking and even a bit of your own freestyle. Practice the current styles seen in music videos like Ne-Yo, Rihanna, and Usher. Once you learn the routine to some current hip hop music, you're now ready to perform your tight hip hop moves at the *Camp College Grand Finale*.

### **HOORAY FOR PAPIER MACHE! (AGES 7-9)**

Can you make a sculpture out of two ingredients? Of course! All you need is some glue and a lot of paper. Campers will learn 3-D basics by using papier mache techniques. They will get a chance to create custom 3-D letters to exhibit at home. Use creative problem solving to sculpt their favorite animal or monster. Campers will have some eye-popping work to show off their papier mache skills. (*1<sup>st</sup> session*)

### **INSTRUCTIONAL BEGINNER & ADVANCED SWIM (AGES 6-13)**

This course is for campers who want to learn to swim as well as campers who have some basic swimming skills. Each camper will be screened and grouped according to the American Red Cross 6 levels. Non-swimmers will learn to float, glide, move their arms and legs correctly, and use basic strokes. Advanced swimmers will be introduced to basic mechanics of freestyle stroke, elementary backstroke, breast stroke, side stroke, and other appropriate techniques.

### **IT'S ALL ABOUT THE DO! (AGES 10-13)**

Become your very own hair stylists. We will learn how to create various braids, twists, updos and more for your next special event. Hair designs will include but not limited to ribbons and crown twist braids, cupcake pigtails and mini-mouse buns with a touch of glitter. (*1st session*)

### **JEDI ACADEMY (AGES 7-9)**

Calling all Padawans! The Star Wars™ Universe is in need of your help! Join us for an action-packed adventure with Star Wars themed crafts and activities. Learn the ways of the Force to defeat the dark powers that remain, and become a true Jedi Knight!

### **JEWELRY MAKING (AGES 7-13)**

Do you love to accessorize? Enjoy learning how to create jewelry using a wide variety of techniques and making materials. Students will learn how to create bracelets, earrings, necklaces and rings by creating patterns with beads, gems, string, leather, and rainbow loom loops. Isn't it fun being fancy?

### **JUGGLING FOR BEGINNERS (AGES 8-13)**

Enjoy a hobby that is exciting, relaxing, and fun. Participate in fun games, enhance coordination, dexterity and confidence—learn to juggle! Impress your friends and family, and become part of the entertainment at our *Grand Finale Celebration*.

### **JUMP ROPING FUN (AGES 7-9)**

Do you want to get into great shape while having lots of fun? Improve your jump roping skills individually or as a group. Learn new games like *Jump the Snake*, *Side Swing*, *Skier*, *Heel Toe* and more. Campers will stay healthy and fit while learning to use jump rope recreation as a way of life. (*1st session*)

### **KITCHEN CHEMISTRY (AGES 10-13)**

Have you ever wondered which room in your house doubles as a science lab? YOUR KITCHEN, OF COURSE! You will perform experiments to learn what makes your food so good and bad. Grab your chef's hat and safety goggles and take a bite out of food science!

### **KOOKY SCIENCE (AGES 7-9)**

Have you ever wanted to let your "mad science" out? Do you want to see slime come to life, waft the smells of playdoh and hear the "pop" of gak? Put on your white jacket and come explore chemical reactions and color changes in this kid-friendly lab.

### **LEGO™ MANIA (AGES 7-9)**

Think outside the box and express your sense of creativity with Legos™. Instead of duplicating an image from a box top, create your own masterpiece. Imagine what you can build with hundreds of tiny pieces of creative construction!

### **COUNSELOR IN TRAINING (AGES 15-16)**

See page 24 for course description

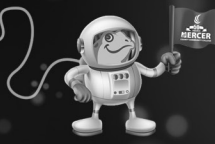
NCENR-CC008-01

July 10-Aug 17

M-Th

8am-4:30pm





### **N LET'S GO POKEMON™! (AGES 10-13)**

Do you want to be the very best like no one else ever was? Bring your electronic device and play Pokémon Go™ with us! We will explore the campus, track down elusive Pokémon and challenge gyms together. Learn the best strategies for mastering the game and explore the immersive world of Pokémon! *Camper must bring their own devices. (1<sup>st</sup> session)*

### **LOCOMOTION COMMOTION (AGES 7-9)**

Explore the world of motion! Trains, planes, automobiles, roller coasters and anything that moves!! Campers will learn how to design and build their very own means of transportation in this "wheely fun" class.

### **LOST IN SPACE (AGES 7-9)**

Mankind has always wondered about the bright lights in the sky. We will blast off to visit and explore the other planets in our solar system. Let's go where no man has gone before. Directed discussions based on what we know and what we learn from short videos (produced by NOVA, National Geographic and NASA). Printouts, notes and worksheets will be provided. *(1<sup>st</sup> session)*

### **N MAKE YOUR OWN STUFFED ANIMALS (AGES 10-13)**

Want to practice your sewing skills? Ever wish you could turn your doodles into a stuffed animal from designing the patterns to sewing it to stuffing it? Make emoji pillows, stuffed spheres, teddy bears, and your favorite animals.

### **N MARTIAL ARTS (AGES 7-9)**

Do you want to improve your health, stamina and coordination? Then join in and learn Martial Arts. You will learn basic blocks, punches and kicks. Campers will also have fun in various exercise drill activities to sharpen their skills and coordination.

### **MATH BOOSTER CLUB (AGES 9-13)**

Get fit and ready to flex those thinking muscles with a little extra help or more of an academic challenge over the summer. Campers will be grouped by age and/or grade level to provide attention to individual interest and skill development. Within the students' abilities, they will work on word problems, math puzzles and mind twisters. We'll reward all of our mathematicians with a grand finale ice cream party! *(2<sup>nd</sup> session)*

### **MEDITATION FOR KIDS (AGES 10-13)**

In a world of sensory overload, kids need meditation as much as adults. Meditation helps develop focus, regulate your emotions and pay attention to your inside and out. Meditation will support a child's ability to learn, to take in and digest information at school, and to develop individual interests. *(1<sup>st</sup> session)*

### **N MIGHTY MASK MAKERS (AGES 10-13)**

Carnival, Halloween, and masquerade masks are used all around the world. Explore those cultural celebrations while making Venetian masks, sugar skulls, Chinese New Year masks, and more. *(1<sup>st</sup> session)*

### **MINECRAFT MANIA (AGES 10-13)**

Get into this digital sandbox and start building, one block at a time! Create and build houses, cities, and even roller coasters! Travel around other worlds or create your own. Dig, build, and create! *Campers must have a Minecraft™ account which can be set up at home before the start of camp. (1<sup>st</sup> session)*

### **N MINI GOLF MADNESS (AGES 10-13)**

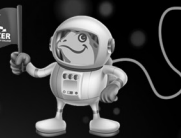
Help to create Camp College's very first miniature golf course! Build and create golf holes for the camp to enjoy for years to come! Add obstacles, ramps, bumps and anything else you can think of to stop someone from getting a Hole in One! *(2<sup>nd</sup> session)*

### **MIXED MEDIA ART (AGES 10-13)**

Have you ever wanted to make art using paint and markers at the same time? Or maybe collages of different kinds of paper with watercolor paint on top? Students in this class will discover outside-the-box techniques for making wonderful works of art using 2-and-3 dimensional craft supplies to create decorative and unique masterpieces. Time to get those creative juices flowing because anything is possible with mixed media art! *(2<sup>nd</sup> session)*

### **MUSICAL THEATER (AGES 10-13)**

Love a Broadway show? A combination of dancing, acting and singing, this class includes learning and exploring some original choreography and legendary music from your favorite Broadway shows...*Bye Bye Birdie to Grease, South Pacific to Wicked...* and then performing a small snippet from one of the productions at our **Grand Finale**.



## PAPERCRAFTING AND CARDMAKING (AGES 10-13)

Explore all the uses of paper! Learn how to fold origami, make 3-D paper sculptures, design and create greeting cards, pop-up cards and more. Use stencils to craft pop out 2-D cards and then create your own patterns. Learn how to fold paper into 3-D figures like snowmen, boxes, trees, and animals. Weave paper to make baskets and hot air balloons. Fold origami stars, flowers, birds and master the art of snowflake making!  
(1<sup>st</sup> session)

## PARACORD PROJECTS (AGES 7-13)

Never be unprepared with a woven parachute cord item! Make keychains, zipper pulls, bracelets and necklaces while learning the Cobra Weave, Fish Tail Stitch, Box Stitch and many more!

## PASTEL BASICS (AGES 10-13)

Can you tell the difference between a pastel drawing and a painting? Using chalk and oil pastels and basic techniques you can learn to create drawings as rich as paintings. Campers will use charcoals, soft and hard chalk pastels, and oil pastels to learn the basics of building colors as layers just like the pros do! (1<sup>st</sup> session)

## POKEMON™ ADVENTURES (AGES 7-9)

Whether you only know about Pikachu, or if you know that Psyduck evolves to Golduck, then this is the class for you. Let's play the games and design our own unique Pokemon characters. We will create our own Pokemon adventures through writing stories, drawings, and reading comic books. (2<sup>nd</sup> session)

## POKEMON™ ADVENTURES II (AGES 10-13)

Are you ready to evolve to the next level? What Pokémon character best represents you? We will continue our Pokémon adventures through playing games, creating our own characters, and reading stories and comic books. A Pikachu is waiting for you! (2<sup>nd</sup> session)

## POPSICLE STICK PALOOZA (AGES 7-9)

Do you enjoy making crafts out of Popsicle Sticks? Join the fun and make useful household items with just some glue, string, and of course Popsicle Sticks. Create and decorate your own picture frames, pencil cups, coasters, bird feeders and much more. It's just not summer without Popsicle sticks! (2<sup>nd</sup> session)

## POWER UP! (Ages 7-9)

Become familiar with computers, what they can do, and how you can use them for your schoolwork and hobbies. Try out different kinds of software, games, and computer art. Write and illustrate stories for the *Camp'Zine* and more. **Some basic computer skills required.** (1<sup>st</sup> session)

## POWERFUL PRESENTATIONS (AGES 10-13)

Present your class projects this year with confidence. There will be no need to fear when it's time to present. Public speaking techniques and PowerPoint™ pointers will make you a "Powerful Presenter"! Let's learn the ins and outs of creating an effective visual presentation and practice public speaking to ensure you're a hit. (1<sup>st</sup> session)

## PROJECT VEX (AGES 7-13)

Robots are taking over the planet! Use your imagination to build robots using the newest Lego-Vex™ technology! Plan, build and program a mini-robot to complete a set task each week!

## READING BOOSTER CLUB (AGES 7-9)

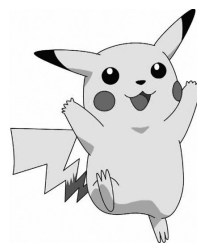
Boost your reading skills this summer with an interactive and entertaining club. Have fun building vocabulary, strengthening word recognition and spelling with games like *Boggle*, *Scrabble*, *Reading Around the World* and more! By reading books, poems and silly songs, you'll be having so much fun you will forget you are learning! (1<sup>st</sup> session)

## RECESS FUN (AGES 7-9)

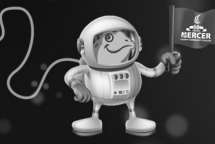
Whose favorite subject at school isn't recess? School may be out, but this class is in! It's time for recess with games like *Spud*, *Slam*, *Red Rover*, *No Way Out* and *Dog Chases It's Tail*. Learn some new games and play some that are tried and true!

## RECREATIONAL SWIM WATER FUN (AGES 8-13)

Designed for **Advanced Swimmers**. Enjoy a variety of water activities which will include water polo, volleyball, wacky relays, basketball and other popular pool games. **Must be able to swim laps unassisted in the deep end without flotation device.**







### SCRAPBOOKING CRAZE (AGES 7-9)

Pictures are worth a thousand words, so why not capture your memories by creating a scrapbook? Learn the techniques of using patterned paper, crazy scissors, and captions to create a professional-looking picture memory book. Bring your favorite pictures to make a memory book to last a lifetime!

### SET DESIGN (AGES 7-13)

Come behind the scenes and enjoy playing your role as stage crew for our *Grand Finale Shows*. Based on the performances, the class will design and construct scenery and costumes. Come join the fun and be part of the excitement.

### SKILL TOYS AND CIRCUS FUN (AGES 8-13)

Students will learn the basics of the *Spinning plate*, *Devil Sticks*, *Chinese Yo-Yo* and *Kendama*. Classes will consist of a brief instruction, fun concentration and coordination games.

### SOCCER (AGES 7-13)

This course is a fun, action-packed class for kids of all ages. It's "hands-off" for a class that teaches the basic skills and fundamentals of soccer. Come and participate in fun games that revolve around teamwork, sportsmanship and fair play.



### SO WHAT'S YOUR POINT? THE ART OF DEBATE (AGES 10-13)

Campers will research and debate different topics weekly. We will learn the format for debating, and practice several types of debates including academic debates, policy debates, humorous interpretation, and spontaneous argument. Speaking skills will be emphasized and encouraged. (2<sup>nd</sup> session)

### SPORTS AND GAMES (AGES 7-13)

Get involved in a variety of outdoor physical activities including *baseball*, *tennis racket wiffleball*, *volleyball*, *Spud*, *Nuke-Em*, *Capture the Flag*, *Ultimate Frisbee*, tag games and other popular games. Develop fundamental skills, strategies, and sportsmanship. Active participation is a must!

### SUMMER MATH CHALLENGE (AGES 7-13)

Let's get those summer math packets completed so you can sit back and enjoy the lazy, hazy days of summer! Work on your summer assignments and reinforce your critical thinking skills to prepare you for the fall. Within the student's abilities, campers will work on problems using addition, subtraction, multiplication, division with whole numbers, decimals and fractions. If your child does not receive a math packet, an age-appropriate packet will be provided. We will reward our mathematicians with a Grand Finale ice cream party.

### SUMMER OLYMPICS (AGES 7-13)

Every four years we experience the summer Olympics so let's be part of the history! Each week you will be put on a new team and represent your country in an Olympic event. Learn and play real games the Olympians play. Don't be afraid to earn the gold!

### SUMMER READING: A Tasty Challenge (AGES 7-13)

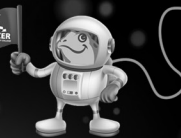
Why not tackle your school's assigned summer reading and bring your books to camp. Take some quiet time to read and write book reports if your school requires them. Read books from the camp library. We'll reward all of our summer readers with treats and a grand finale ice cream party. So, read, relax, and enjoy! Are you up for our tasty little brain freeze challenge? (2<sup>nd</sup> session)

### TAPE IT! (AGES 10-13)

It is going to be a little sticky but this class will definitely enhance your creativity. Using different colors and patterns of duct tape, we will create a variety of crafts. Enjoy making IPOD cases, bracelets, vases, pencil holders and more.

### THE ENCHANTED PRINCESS (AGES 7-9)

Transform everyday objects into a glittering princess world. Enjoy making crafts and pretty accessories that will turn you into the beautiful princess you always dreamed to be. Create your designs in our very own magical kingdom where everyone is a princess. (2<sup>nd</sup> session)



### THROUGH THE COLORED GLASS (AGES 7-13)

Have you ever used a window as a canvas? This class will teach you some creative ways to create your very own suncatchers and stained glass projects. Campers will utilize everyday art supplies to create colorful works of art, including tissue paper and crayons. There is never a dull moment when creating art for a bright summer's day!

### TORNADOES, VOLCANOS, TSUNAMIS—OH MY! (AGES 10-13)

Let's explore the world of natural disasters! We will examine tornadoes, hurricanes, volcanos, tsunamis, earthquakes, and other acts of nature. Can we predict when and where they will occur? Explore the science of these events and learn how we can prepare ourselves for natural disasters. (1<sup>st</sup> session)

### UNDER THE SEA (AGES 7-9)

Why are fish so smart? Because they live in schools! In this "school" you'll learn all about fish, dolphins, and undersea life. Meet bizarre and interesting animals while designing your ultimate sea creature. Grab your fins and prepare to dive in.

### WATERCOLOR PAINTING (AGES 7-13)

Come and create some large watercolor painting out in the great outdoors! We will be working with large paper, making abstractions, portraits and landscapes of our own campus. Anything goes with our freestyle watercolor fun, so let's get our creative juices flowing in the summer sun! (2<sup>nd</sup> session)

### WATER, EARTH, FIRE & AIR (AGES 10-13)

Are you a fan of Avatar: The Last Airbender™? Have you ever wished you could bend your minds like Aang and the gang? Learn the martial arts that inspire the show! Learn how to meditate and play Poi Sho! Design your own Avatar characters, beasts and spirits. Explore the mythology and literature that inspired the show while watching some of the best episodes!

### WONDROUS WORLD OF WITCHES & WIZARDS (AGES 10-13)

Delve into the world of witches and wizards through J.K. Rowling's Harry Potter series. Brew potions, study beasts and mystical creatures, and create your own wand for casting spells! Bring to life the exciting game of Quidditch! All in the Wondrous World of Witches and Wizards! (2<sup>nd</sup> session)



### WOODWORKING (AGES 7-13)

Do you want to make things with your hands and enjoy doing it? In this class you will learn how to use basic woodworking tools. Projects will consist of building a birdhouse, tool box, and much more! Campers will use their measurement skills and imaginations!

### WRITING AND ILLUSTRATING (AGES 7-9)

Design your own book art. Campers will write and illustrate their own picture books. Just like professional authors they will create outlines, rough drafts, and revised manuscripts with original artwork to accompany it. Our creations will be published and bound to share with family and friends.

### YOUNG AUTHORS (AGES 10-13)

Become an author! Write your own novel, short story, play, or even a collection of poetry. Work each day on writing and typing your book while adding illustrations along the way. Make a memory that family and friends will enjoy reading. (2<sup>nd</sup> session)

Withdrawals from camp must be made no later than 10 business days before the start of the program.